Sonic the comic

No.16 DECEMBER 25th 1993
Britain's OFFICIAL SEGA COMIC
£1.10 Every Fortnight

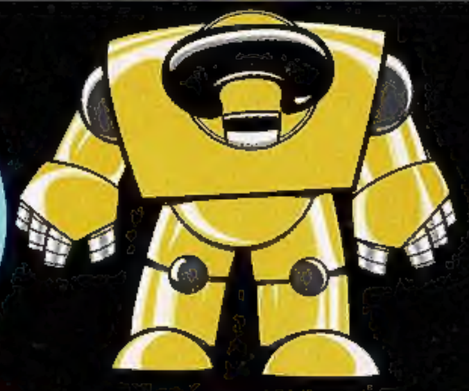
starring SONIC THE HEDGEHOG

HO HO HO!

NEW TAILS SERIES STARTS INSIDE!

9 770969 304013 51

CONTROL Zone



Your online guide to the sensational world of Sega and Sonic The Comic. Hosted by Megadroid.

Welcome Screen

Merry Christmas, Boomers!

It's here! Well, almost. That great day when many of you discover if you got that fabby new Mega Drive, or the *Sonic Spinball*, *Sonic Chaos*, *Aladdin*, or *Street Fighter 2* games you put on your present list. Exciting stuff. Don't forget to write and let me know what presents you did get.

As I sit here all alone (the humes-who-think-they're-in-charge packed up days ago), I feel a warm glow of Seasonal generosity coming over me. I think I'll give you something myself.

How would you like a brand-new series starring everyone's favourite flying fox, **Tails**? You've got it, starting this issue. How about winning one of nearly 100 Sonic toys and games? You'll find our great new Tomy competition inside. What about a satellite TV dish and receiver, plus copies of the new *Hook* game from Sony Imagesoft? No problem - just check out our fab freebie at the end of the Review Zone. Like to know how to beat Doctor Robotnik in *Sonic Chaos*? Then get the fantabulous second **Sonic The Poster Mag**, now on sale! Want the Q Zone back to two pages? Okay, but you'll have to wait 'til next issue - you can have too much of a good thing. Before I wrap up this last STC of 1993, let me thank each and every one of you who sent us a Christmas card. They are lining the walls as I speak. You're way too cool, Boomers. And one very last thing...

HAVE A VERY HAPPY CHRISTMAS AND A SEGA-FUL NEW YEAR!

Megadroid and the STC Humes

NEXT ISSUE...

BLAST INTO 1994 WITH

S.T.C.

SONIC THE HUMAN?

The strangest Sonic story ever told!

TAILS

Trogg trouble!

PLUS!

ECCO

GOLDEN AXE

WIN!

FREE SONIC VIDEOS!

SONIC THE COMIC

No. 17

on sale Saturday 8th January 1994

£1.10

The Sega Charts

All the chart action for all the Sega systems - in every issue of STC.

up | down | non mover | new entry | re-entry

MEGA DRIVE

1	new	STREETFIGHTER 2 CHAMP ED.
2	new	F1
3	▼	ALADDIN
4	▼	MORTAL KOMBAT
5	▼	JUNGLE STRIKE
6	▼	ULTIMATE SOCCER
7	▼	SONIC THE HEDGEHOG 2
8	▼	MICRO MACHINES
9	RE	JURASSIC PARK
10	RE	MICKEY & DONALD

MEGA CD

1	new	ECCO THE DOLPHIN
2	▼	NIGHT TRAP
3	—	FINAL FIGHT
4	▼	BATMAN RETURNS
5	▼	SHERLOCK HOLMES
6	▼	ROAD AVENGER
7	▲	INXS - MAKE MY VIDEO
8	▼	AFTERBURNER 3
9	▼	WOLFCHILD
10	RE	TIME GAL

MASTER SYSTEM

1	—	MORTAL KOMBAT
2	▲	ASTERIX
3	▲	CHAMPIONS OF EUROPE
4	RE	LEMMINGS
5	RE	MICKEY MOUSE 2
6	RE	TAZ-MANIA
7	▼	SONIC THE HEDGEHOG 2
8	new	SENNA SUPER MONACO G.P.
9	RE	TRIVIAL PURSUIT
10	▼	THE SIMPSONS

GAME GEAR

1	—	MORTAL KOMBAT
2	▲	JURASSIC PARK
3	▼	SONIC THE HEDGEHOG 2
4	new	TALESPIN/DONALD DUCK DIME CAP.
5	new	ECCO THE DOLPHIN
6	▲	MICKEY MOUSE 2
7	RE	LEMMINGS
8	▼	G-LOC
9	RE	CHUCK ROCK
10	RE	AX BATTLER

SPONSORED BY PENGUIN BISCUITS ELSPA CHARTS COMPILED BY GALLUP

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CHRISTMAS IN THE GREEN HILL ZONE.

WOW, LOOK AT THESE GREAT PRESENTS. DR ROBOTNIK SURE IS A GREAT GUY!

DOCTOR ROBOTNIK? I'D BETTER GET TO THE BOTTOM OF THIS!

SONIC!

GLUB!

MERRY XMASS FROM Doctor Robotnik x-x

I DON'T BELIEVE IT! DOCTOR ROBOTNIK ? THE WORLD'S MOST EVIL SCIENTIST — TURNED GOOD-GUY!

SKREECH!

Sonic THE HEDGEHOG

HAPPY CHRISTMAS DOCTOR ROBOTNIK

MAYBE IT WAS SOMETHING I ATE!

HO! HO! HO! MERRY CHRISTMAS, LITTLE ONES!

Script: Mark Millar Art: Brian Williamson Lettering: Elitta Fell

TAILS!

IT'S TRUE, SONIC! DOC ROBOTNIK'S TURNED OVER A NEW LEAF! HE BOUGHT ME THESE ULTRA-COOL NEW POWER SNEAKERS!

MAN, THIS IS GONNA BE THE BEST CHRISTMAS EVER!

I STILL DON'T LIKE THIS!

VROOOM!

I THINK CHRISTMAS IS ALL ABOUT SHARING AND FORGIVING – NOT FIGHTING!

GIVE HIM A CHANCE, SONIC – HE BOUGHT US ALL BRILLIANT PRESENTS!

MAYBE I'M BEING A LITTLE TOO HARSH ON THE POOR GUY!

NOT A BIT, YOU LITTLE SNOT! IF THINGS GO TO PLAN THEN THIS IS THE LAST CHRISTMAS YOU'LL SEE!

LATER, AT THE GREEN HILL CHRISTMAS PARTY.

RAVE! RAVE! RAVE! ALL NIGHT LOOONG!

KOALA KOLA

HARE RESPONSE

FIZZ POP

RAISE YOUR BOTTLES EVERYONE - LET'S WISH OUR NEW PAL A HAPPY CHRISTMAS!

THANK YOU, MY FRIENDS!

THREE CHEERS FOR DOCTOR ROBOTNIK!

MMMMM

MORE LIKE 'THREE CHAIRS'!!

FIZZ

PSST! SONIC!!

WANNA HEAR A SECRET?

MAYBE I HADSH A LITTLE TOO MUCH TO DRINKSH, BUT... THAT AIN'TSH THE REAL DOC ROBOTNIK!

WHAT ARE YOU TALKING ABOUT?

HIGH OCTANE OIL

IT'SH A ROBOT... *hic*... A ROBOT WITH A **BOMSH** INSIDE!

THE REAL ROBOTNIK IS GONNA... *hic*...

...GONNA BLOW YOU ALL SKY HIGH!

SONIC! WHAT ARE YOU DOING, MY LITTLE FRIEND?

GETTING YOU OUT OF HERE, EGG-HEAD! I JUST HOPE I MAKE IT IN TIME!

WHAT'S WRONG WITH SONIC? WHY DID HE RUN OFF WITH DOCTOR ROBOTNIK?

STAY HERE, SALLY! I'LL GO FIND OUT!

NOOO!!

SLOW DOWN, SONIC! I'M MELTING!

MOST EXCELLENT, CREEPO - YOU DESERVE IT!

MAYBE THIS WOULD COOL YOU OFF!

TAKE A HIKE, FATSO!

YAAAAR!!

SONIC! WHAT ARE YOU DOING?

THAT WASN'T ROBOTNIK, TAILS – THAT WAS A WALKING BOMB!

BOMB? ARE YOU OUT OF YOUR MIND?

YAA-

DOOM!

LOOK OUT!

GLOOB!

WHEN ARE YOU GOING TO LEARN, I'M NEVER WRONG!

GEE, THAT LOOKS LIKE AN EXPLOSION - I HOPE SONIC WASN'T HURT!

YOU THINK HE'S A WIMP OR SOMETHING?

NO PROBLEM, FOLKS - EVERYTHING'S COOL!

ESPECIALLY ME! NOW LET'S GET BACK TO OUR CHRISTMAS RAVE!

I CAN'T WAIT TO GET STUCK INTO THOSE TURKEY BURGERS!

WAIT! HAVEN'T WE FORGOTTEN SOMETHING?

POP!

OH YEAH!

MERRY CHRISTMAS TO ALL OUR READERS!

HAVE A 'COOL YULE', DUDES, AND WATCH OUT FOR ROBOT IMPOSTERS!

FIZZ POP

I HATE CHRISTMAS ALMOST AS MUCH AS I HATE THEIR FURRY LITTLE FACES!

UMM... DOCTOR ROBOTNIK!

WHAT IS IT, YOU INSUFFERABLE MAGGOTS?

WE JUST WANTED TO WISH YOU A HAPPY CHRISTMAS, DOCTOR.

THE BADDOS CLUBBED TOGETHER AND BOUGHT YOU THIS PRESENT.

FOR ME??

BUT NO-ONE'S EVER BOUGHT ME A CHRISTMAS PRESENT BEFORE!

AN EGG-CUP CHAIR!

YOU'RE OBVIOUSLY UNDERWORKED IF YOU HAVE TIME TO GO SHOPPING!

SO YOU CAN WORK DOUBLE SHIFTS OVER CHRISTMAS!

ANYWAY, I ALWAYS DID PREFER EASTER!

NEXT ISSUE: CASINO CRAZY.

REVIEW Zone

Enter the zone that brings you reviews of all the new releases for the Sega games systems.
STC REVIEWERS THIS ISSUE:
David Gibbon & Vincent Low.

MD Mega Drive | MCD Mega CD | MS Master System | GG Game Gear

STC Rating System

under 40% - Yawnsville
40 - 70% - Normalsville
70 - 80% - Fun City
80 - 90% - Big Time City
over 90% - Mega City!

BUGGY RUN

game type: DRIVING
1-2 PLAYERS

Welcome to the most fun you will have driving a car on the Master System to date! **Buggy Run** is a real gem of a game thanks to its quality and different style. As the controller you are able to operate a buggy car that has to zip around courses against other cars.

Buggy Run has masses of options to choose from with one or two players. Power-ups include slicks, sand patches, very high ramps, and money bags. To give the game some real long-term challenge and depth, you receive a cash incentive for each race you win. Before progressing to the next race, you can upgrade your tyres, engine, suspension and steering. Another welcome twist is the weapon feature, where you can purchase items like mines and nitro boosters to help you get around the course and take out the opposition.

If you prefer a change from course driving, then how about a head-to-head ramming compo on a table top? You compete against another player and two computer cars, and the object is to ram them off the edge!

Overall, **Buggy Run** has great playability, it looks good, sounds reasonable and is a very worthwhile addition to your New Years MS collection. - VL.

FAST FAX

PUBLISHER: SEGA
PRICE: £29.99

GRAPHICS 75
SOUND 70
PLAYABILITY 80

RAVES: Fast playable action.
GRAVES: Sound can be annoying.

OVERALL 80%

DONALD DUCK 2

game type: PLATFORM
1 PLAYER

Sega and Disney have done it again with this cracking arcade game for the Master System. As the controller, you play the role of Donald Duck - your purpose being to return a cursed pendant back to a mysterious island, once visited by Uncle Scrooge. The pendant was taken from a shrine on the island by Uncle Scrooge, and the resulting curse has made him grow as big as a balloon.

You get to view a story-book-type intro where Uncle Scrooge outlines your mission, plus there is a taster of Huey, Duey and Louie too!

There is an adventure diary to help you along the way, as the island has four areas to explore: Jungle, Valley, Inlet, and Volcano. You have to make your way around each one, collecting gems and food hidden in chests, whilst taking care to avoid the nasties. You can take out the nasties by leaping on top of them or by kicking blocks into their path.

Donald Duck 2 features great graphics and the gameplay is varied and challenging. There are the usual amusing animations of Donald wobbling on the edge of a ledge, or becoming impatient if you fail to touch the pad for a while. If you have played the previous titles, you'll appreciate just how good this is! - VL.

FAST FAX

PUBLISHER: SEGA
PRICE: £29.99

GRAPHICS 75
SOUND 75
PLAYABILITY 75

RAVES: Looks good and plays well.
GRAVES: Standard platform affair.

OVERALL 75%

TOE JAM & EARL 2

game type: PLATFORM
1-2 PLAYERS

MD

Yes, Toe Jam and Earl are back in an all new, all funky adventure on the Mega Drive. The original *Toe Jam & Earl* game met with a mixed reception - whilst some loved it, others thought its one player mode just plain boring. Now those doubters can cast all worries aside as **Toe Jam & Earl 2** is a whole new game.

Toe Jam and Earl's planet has been invaded by wacky Earth tourists, and our well-known twosome have taken it upon themselves to rid the planet of unwanted visitors. You can choose to be either character in a one-player game, or alternatively, if in two-player mode, either can choose the set-up.

The action in **Toe Jam & Earl 2** takes place against a horizontally scrolling backdrop. You use your funk scanner to detect the eery Earthlings, and throw jars at them, when you're close enough! The Earthlings eventually get trapped, and you have to take them to a spaceship that transports them back to Earth!

Toe Jam & Earl 2 does feature a lot in between, however. For example, you can look behind almost all objects, i.e., rocks, bushes, trees, etc. There are also some rather obnoxious tourists who take pleasure in kicking your shins, before scurrying off again. There are plenty of amusing samples, great graphics and funky dance routines to crack in this game, and it really is one of the best titles of 1994. - VL.

FAST FAX

PUBLISHER	PRICE
SEGA	£44.99

GRAPHICS 85
SOUND 85
PLAYABILITY 85

RAVES: Great graphics, tunes and playability.
GRAVES: Can be slow to get into.

OVERALL 85%

DAVIS CUP WORLD TOUR

game type: SPORTS
1-2 PLAYERS

MD

How would you like to take part in a world-class tennis tournment, playing for wads of cash and living life in the fast lane? If you would, then **Davis Cup World Tour** is definitely your type of game.

From the main menu you have an array of options. You may select Training, Exhibition Match, Tournament, Davis Cup, or the World Champion-chips. You may also choose to play on one of four courts, including grass, clay, hard or indoors. Each one of these affects the bounce of the ball during play. Training gives you a range of options from practising with an automated machine to developing your serve. Selecting Exhibition, you must choose to play a singles or doubles game. In singles you play against either the Mega Drive or a friend. Whilst in doubles two people play against two computer opponents (or you can have one human and one Mega Drive player on each side). After choosing your skill level and the number of sets to be played you start the game.

Two-player mode offers a brilliant split-screen. Otherwise it's you against machine.

The umpire, linesman and ball boys are all here, and when a mistake is made, they go into action. Some excellent speech is included for the umpire, and the players have speech bubbles so you can see what they are thinking. You can also argue with the umpire if you disagree with his decision!

The players move superbly with a full range of shots (you can even do Boris Becker-style dives for the ball). Everything you need is featured in this **Davis Cup World Tour.** For addiction, it's in the same class as *Micro Machines.* If you want a Tennis game, don't bother looking elsewhere because this is the best! - DG.

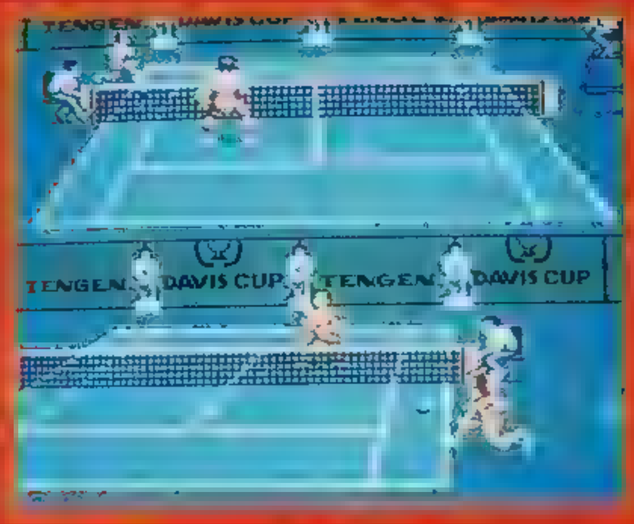
FAST FAX

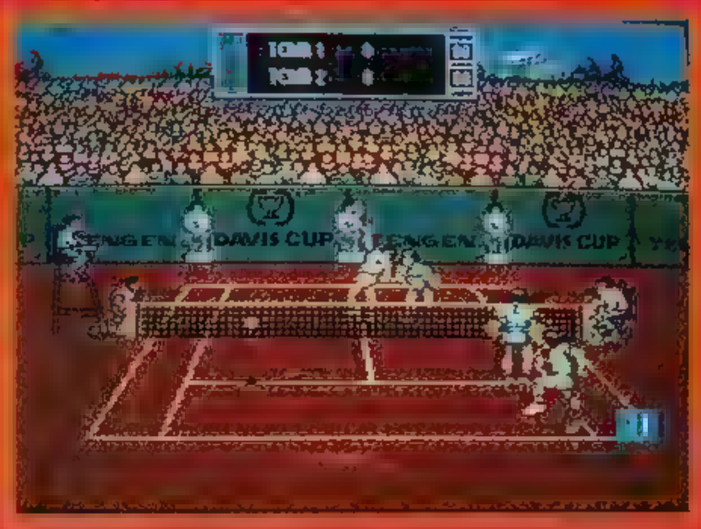
PUBLISHER	PRICE
DOMARK	£44.99

GRAPHICS 88
SOUND 90
PLAYABILITY 94

RAVES: Incredibly addictive and fun to play!
GRAVES: You may lose a friend when you win 3 Sets Love.

OVERALL 92%





A GREAT NEW FREEBIE FROM STC AND SONY IMAGESOFT

SKY HOOK!

GET A FREE SKY TV SATELLITE SYSTEM!

Plus!

HOOK GAMES AND T-SHIRTS

FREE!

Avast, ye swabs! Those scurvy knaves at STC have landed a rich booty from the good ship Sony imagesoft. Now ye can not only play the grand new **Hook** game on Mega CD and Game Gear, but ye can watch the Spielberg movie on which it is based on Sky Television with yer own satellite TV receiver and dish! Arrh, Jim lad!

Er, thank you Long Jon Peculiar - don't call us, ever! That's right, you could get one of these great 'treasures':

- A brilliant Masoro Astra satellite receiver and dish, plus Mega CD version of Sony Imagesoft's new **Hook** game.
- A **Hook** Mega CD game.
- One of three Game Gear versions of **Hook**.
- One of four exclusive Sony Imagesoft T-shirts.

All you have to do is answer the following question:

Q: In the Steven Spielberg film, 'Hook', who plays Captain Hook?

Write your answer on a postcard or sealed down empty envelope and post it to the address on this page by the closing date of Friday, 28th January 1994. The first correct entry pulled from Hook's old sea boot after that date will receive the satellite TV system and **Hook** MCD game. The next correct entries will win each one of the other great prizes listed above.

STC/Sky Hook Freebie, 25-31 Tavistock Place, London WC1H 9SU.

ENTER NOW, YE SWABS, OR I'LL SHIVER YER TIMBERS - AND THAT BE PAINFUL, ARRHH!

Ecco the Dolphin
Part 4

THROWN FORWARD FROM THE ANCIENT PAST, ECCO RETURNS WITH A NEW DESTINATION FOR HIS QUEST.

AH! BACK TO FAMILIAR WATERS ONCE MORE.

BUT I FEEL SO DIZZY... MUST REST A WHILE.

Script: Woodrow Phoenix **Art:** Steve White **Lettering:** Tom Frame

AAGH! IS THERE NO PEACE FOR ME ANYWHERE?

I FEAR NO DWELLER IN THE DEEP, BUT THIS FINGERFISH IS TOO BIG FOR ME TO FIGHT!

BEFORE IT SAPS MY STRENGTH I'LL BID FOR THE SURFACE.

UHGH!

I MUST ESCAPE TO THE ABOVE WHERE IT MAY NOT FOLLOW!

GAH! THE WATER HAS GROWN A SHELL!

NO MATTER. THE FINGERFISH CANNOT TOUCH ME HERE. I AM SAFE!

NO! A SURFACE DWELLER!

RROAAR

I CAN FIND SAFETY NEITHER ON LAND OR SEA...

...THEREFORE I MUST USE MY WITS...

...NOT TO MENTION MY POWERFUL FINS!

KKKRKK

RRARRR!

KRAKKOOM!

THEY SHALL NOT FEED ON ME...

...WHEN THEY CAN HAVE EACH OTHER!

THE BATTLE IS DONE.

SINCE VICTORY IS YOURS, BRAVE WALKER OF THE WATER SHELL, THEN TOO IS THIS FISH -- AND MY THANKS.

"Ui

"Fee

MY HEAD IS CLEAR AGAIN. I MUST SWIFTLY MOVE ON TO FIND THE ANSWERS THAT AWAIT ME -- IN ATLANTIS!

NEXT ISSUE: A GATHERING OF GLYPHS!

NEWS Zone

THREE'S COMING!

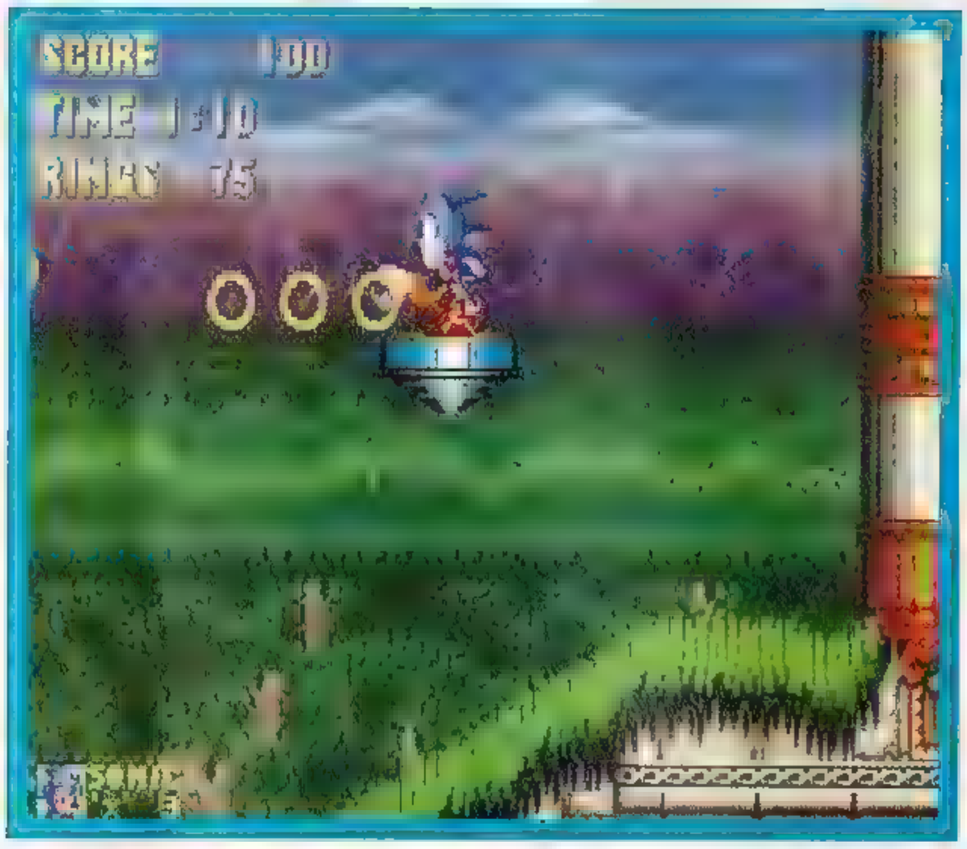
Sonic 3: A sneak peak at the big new game!

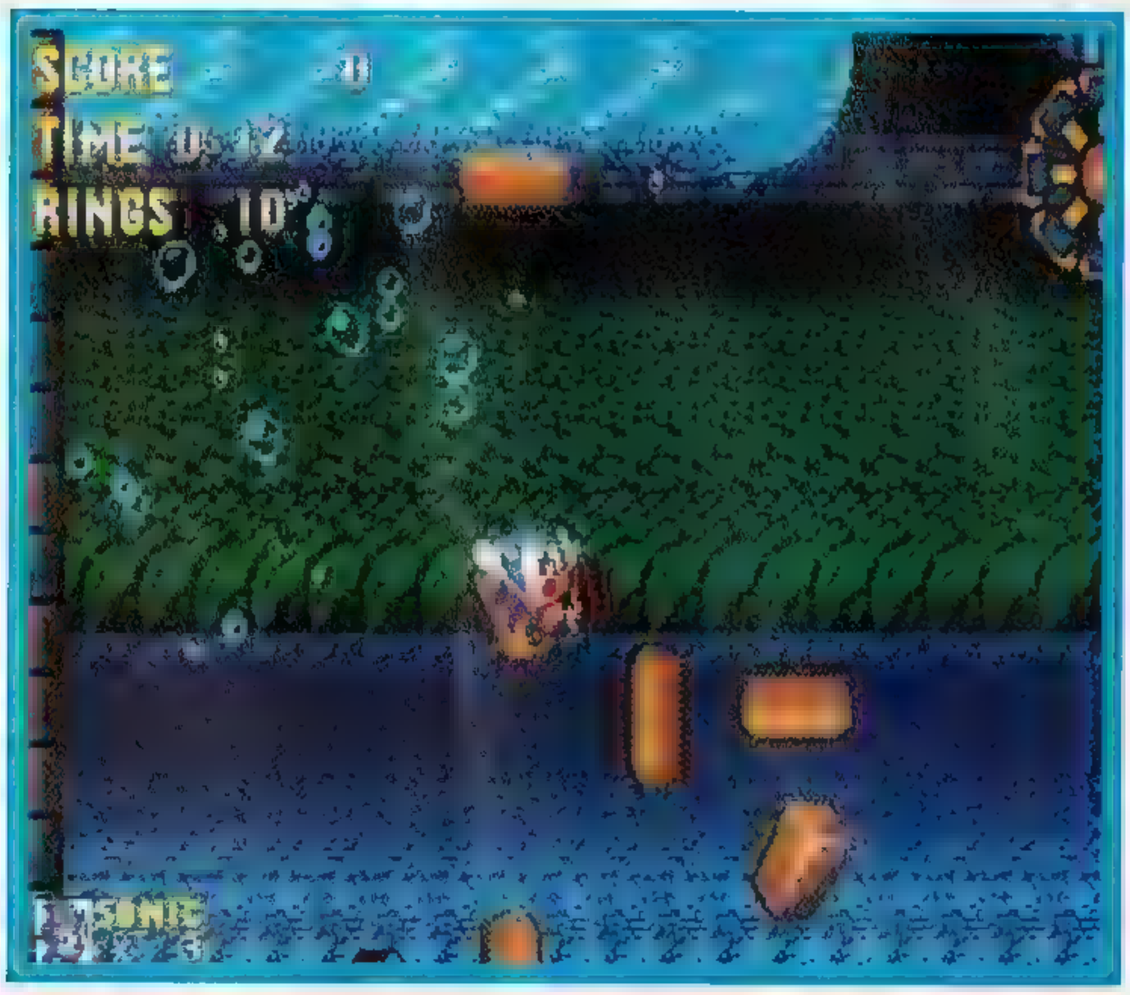
The 'veil of secrecy' surrounding **Sonic The Hedgehog 3**, the long-awaited official third game on the mega-selling series, is beginning to lift. Thanks to our friends at Sega, STC is able to bring you the first screen shots, plus details of the game every Sonic fan has been drooling over.

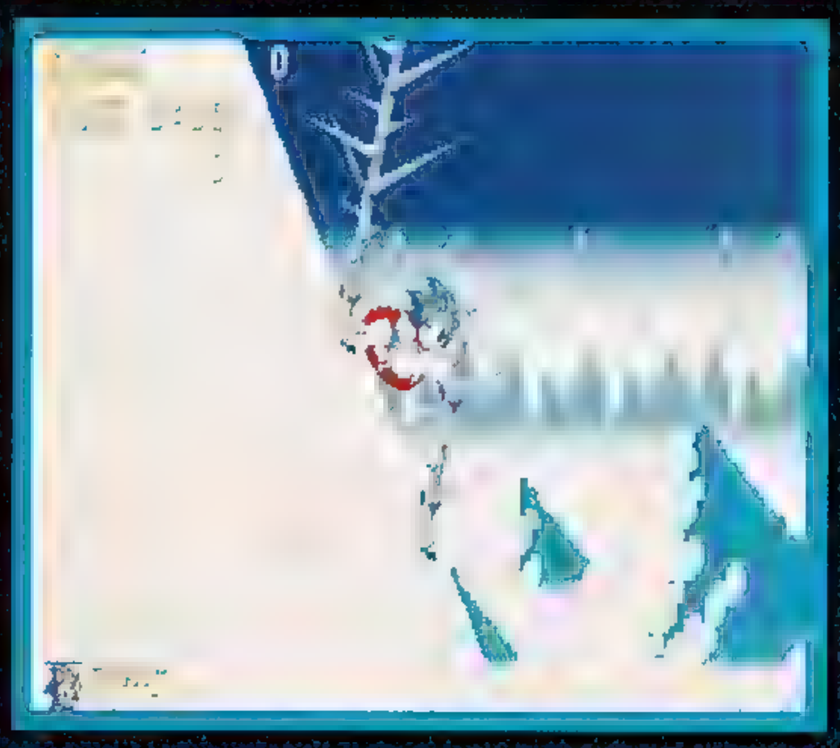
A lot of information about **Sonic 3** is still classified, but we can tell you that it will be out on the Mega Drive in February 1994 and that it will be absolutely *h-u-g-e!* There'll be enormous zones and plenty of new worlds to conquer, along with some 'revolutionary' new bonus stages. Awesome graphics (take a look at the gorgeous screen shots here) and sound, plus some very challenging gameplay, especially in two-player mode, promise to make this a very special game indeed.

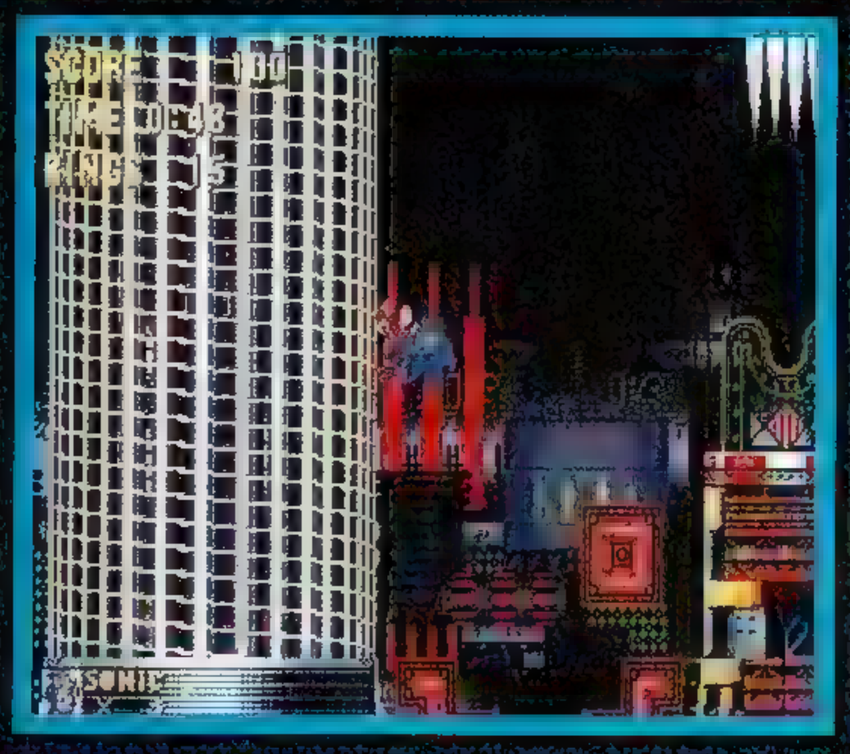
The regular cast are all back. There's Sonic, Tails (who, as usual, can help or hinder our hero), and Doctor Robotnik, together with a mystery new character. Sega also promise some mega, mega secret twists in the Sonic storyline!

So there you have it, Sonic fans. All we can tell you about **Sonic 3** at the moment. But be sure to stay tuned to the News Zone for more information on the biggest Sonic event of 1994!









THE BATTLE OF EUROPE

Sega Euro Challenge '93

They came together in Vienna, Austria, city of music and harmony. But only one thing was on their minds - war! They were the best, the cream, the hottest young video game players in Europe and they were chasing the crown...the title of Sega European Champion of 1993. Only the strongest would survive.

The date, September 4th & 5th. The place, The Technical Museum in Vienna; Austria's finest nightspot.

(Above) Sega UK Junior Champion Alan Son shows the concentration needed to win. Unfortunately, he didn't!
(Right) Damon Hill bringing the flag down on the 1993 Sega Euro Challenge - and hoping for a spot on the next Pirate TV ad!

The event, The 4th annual Sega Challenge. The challengers (all champions in their own countries) came from Norway, Spain, Belgium, Portugal, Germany, Sweden, Switzerland, France, Finland, Norway and Austria. Britain was represented by Sega Senior and Junior UK Champions, 15 year-old Karl Roberts and 12 year-old Alan Son. Both champions won their titles earlier this year at the Williams Formula One Team HQ in Didcot, Oxfordshire (see STC no.1).

Battle was joined as both junior and senior contestants from each country fought side by side for the first time in a Euro Challenge. Skill, judgement and nerves were put to the test across a range of top games: **Cool Spot, Final Fight** and **Jungle Strike** on the Mega Drive and **Jaguar XJ220** on the Mega CD.

As the dust cleared, the victors emerged. Formula 1 race ace Damon Hill, repeating his performance of earler this year (STC 1), declared Sweden and Finland as overall winners in the junior and senior categories respectively. He also awarded a pair of his racing gloves to Nathalie Couller from Belgium for being the first girl ever to reach a European Final.

GAMES GET RATED

New ratings system comes into force next year

It is likely that starting from May 1st 1994, all computer and video games sold in this country will display a rating, just like films and videos.

All the major software publishers have agreed to introduce a voluntary classification system following concern over the violence content of various games. From next May all cartridge and disk-based games will receive a rating based on one of four different age groups: under 10 years old, 10 -14, 15 -17, and 18 plus. The exact form of the rating has not yet been decided.

Some games in the USA already carry ratings, ranging from GA, for 'General Audiences', to MA, for 'Mature Audiences'.

What do you think of this idea? Write to Speedlines and give us your opinions.

A WHOLE NEW BALL GAME

Football goes platform in a new game

Nearing completion and due for release from Domark in March 1994 is **Marko's Magic Football**, a unique blend of football skills and platform game action.

Featuring a ubiquitous 'cute' character, Marko, the game centres around a plot by an evil owner of a toy factory to turn living creatures into mutant sludge monsters with the aid of a terrible new substance. Marko and his football are the only ones that can stop this dastardly villain.

The game features excellent cartoon-style graphics and animation and looks set to be well worth a look.

Marko's Magic Football comes out on the Mega Drive and Game Gear in March 1994. STC will bring you further news nearer the time.

NEWS

TWO-FOR-ONE

Pick up a pack of Sega games

Already in the shops are Telstar **Double Value Games** - two complete games in one pack for almost less than the price of just one game!

Top quality games for all three Sega consoles are included in the **Double Value Games** line-up, with prices ranging from £29.99 to £39.99. These include *Sonic The Hedgehog*, *Terminator*, *Batman Returns* and *James Pond: Robocod*. Here's the full list:

Mega Drive

Alien 3 & Predator 2	£39.99
Back To The Future III & Batman Returns	£39.99
Batman & Terminator	£34.99
Corporation & James Pond: Aquatic Games	£39.99
Gynoug & Strider	£29.99
LHX Chopper Attack & Shadow of the Beast	£34.99
Outrun 2019 & Lotus Turbo Challenge	£39.99
Sonic The Hedgehog & James Pond: Robocod	£39.99
Wrestlemania & Powermonger	£39.99

Master System

Donald Duck & The New Zealand Story	£29.99
Speedball II & Terminator	£29.99

Game Gear

Batman Returns & The Simpsons	£29.99
Talespin & Donald Duck	£29.99

Check your local suppliers for availability.

KONAMI

SUNSETRIDERS

It has obviously had a lot of attention paid to every aspect of its production... it's superb.

MEGATECH 87%

Very impressive SEGA PRO 87%

ROCKET KNIGHT ADVENTURES

A top class product with attention to detail second to none. Amazing. MEGA ACTION 94%

RKA is possibly the best game on the Mega Drive ever. GAMESMASTER 92%

SEGA

MEGA DRIVE

Konami (UK) Limited Konami House 54A Cowley Mill Road Uxbridge UB8 2QE Telephone: 0895 853000 Fax: 0895 853003

MI KRED!"

TEENAGE MUTANT HERO TURTLES® THE HYPERSTONE HEIST™

Good clean amphibious fun. **SEGA PRO 87%**

Turtles really is a visually stunning game

MEGA TECH 87%

One of the best plat-formers ever. Megatech 95%

a fast paced platform game that is similar to Sonic, but....better fun.

Mega Drive Advanced Gaming 93%

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The Legend of the GOLDEN AXE

Plague of Serpents Part 4

GILIUS-THUNDERHEAD AND HIS SISTER YUKI-PLANTCHARMER ARE SEARCHING FOR THE DWARF QUEEN SILPANTIA-DRAGONTAMER IN THE HAMMERYNTH MAZE OF UNDERGROUND CAVERNS. WHEN THEY'RE CONFRONTED BY VIPRAX AND HIS SNAKES...

SEIZE THEM! MY MASTER COBRAXIS WANTS THEM ALIVE.

SSSSSSSSSSSS

THROW A SPELL, YUKI. I'LL KEEP THEM OCCUPIED WITH A...

GODDESS FLORA, I COMMAND YOU...

...RAMBLE A BRAMBLE AROUND THE SNAKES!

...SPINNING AXE KICK.

SSZZZ

NOW WOULD BE A GOOD TIME TO...

Script: Mark Eyles Art: Mike White Lettering: Ellie de Ville

KRAK!

WOW! GREAT GREEN STUFF! BUT THOSE BRAMBLES WON'T HOLD THE SNAKES FOR LONG. GOT TO ACT QUICKLY...

HISSSS

CRIKKLE CRUKKLE

POWER OF EARTH, I COMMAND THEE!

DESTROY THE SNAKES.

RUMBLE

HISSSS

CURSED DWARVES. MY RAINBOW SNAKES MAY BE NO MATCH FOR YOU, BUT WAIT 'TIL YOU MEET MY...

...SNAKEJAW HANDS.

LOOK OUT, GILIUS!

NO!

STRIKE!

AAAARGH!

GULD'S BREATH! YUKI!

HAH! THE POISON HAS FINALLY STOPPED YOU.

DON'T GO AWAY— I'LL BE BACK TO GET YOU, HEE HEE!

LATER STILL, VIBRAX RETURNS.

HURRY UP, YOU MINDLESS OAFS. WE HAVE TO TAKE THESE TWO BACK TO COBRAXIS.

WE OBEY, MASTER.

MOMENTS LATER...

...MERRY OLD SOUL...

AX-BATTLER'S MIND IS STILL WANDERING FOLLOWING HIS ENCOUNTER WITH A HYPNOTIC SNAKE.

CALLED FOR HIS AXE AND CALLED FOR HIS PIKE AND HE... UH... DE DUM...

HE NEVER EVEN REALISES HE STUMBLES ACROSS GILIUS.

UH... WHERE AM I?

I'M... UH... FALLING...

AAAARGH!

WHAT? GILIUS!

JUST ONE CHANCE ... THE GOLDEN AXE!

GILIUS, WHERE ARE YOU?

THAT'S A BOTTOMLESS CHASM. HE'S AS GOOD AS DEAD.

HOLD THE GIRL.

YOU KILLED HIM! YOU KILLED MY BROTHER!

I SWEAR BY THE GODS YOU'LL PAY FOR THAT.

I'VE NO WISH TO LISTEN TO YOUR PRATTLE.

THOK!

ARGH!

MOVE ON. WE'VE STILL GOT ONE FOR COBRAXIS.

IT'S LUCKY TYRIS GAVE ME THE GOLDEN AXE.

I SUPPOSE I'VE GOT TO SAVE YUKI NOW. ALTHOUGH I COULD... NO. SHE'S STILL MY LITTLE SISTER— EVEN SHE DOESN'T DESERVE TO BE LEFT TO VIPRAX!

SISTERS CAN MAKE LIFE REAL DIFFICULT!

OTHERWISE I'D BE SMEARED ALL OVER THE BOTTOM OF THE CHASM BY NOW. A ROTTEN END FOR A HERO OF MY STATURE!

COBRAXIS' CAMP, SOMETIME LATER.

QUEEN SILPANTIA-DRAGONTAMER, IF YOU DON'T TELL ME WHERE THE DWARVES' HORDE OF ENCHANTED METAL IS HIDDEN, I'LL KILL THIS GIRL.

YOU EVIL SLIME CRAWLER, COBRAXIS!

DON'T TELL WORM-HEAD A THING, SILPANTIA!

FOUND THEM. WAIT, WHAT'S HAPPENING?!

NO! LEAVE MY SISTER ALONE.

RELEASE THE QUEEN!

NEXT ISSUE: THE SUMMONING

THE BIG DIPPER!

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...Tomy...
...All...
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Q Zone

SILPHEED

Tips

MD

Once described as the Sega version of *Starwing*, but now known to be nothing like it, **Silpheed** still has some excellent fast moving 3D graphics. Probably the third best game available for the Mega CD (second is Sonic CD), I have a number of cheats to offer:

For a stage select, press Down, Down, Up, Up, Right, Left, A, B then Start during the opening demo. The words 'Stage Select' should now appear next to the menu title.

For extra continues, press Right, Up, A, B, C, Left, Left, Down, C, A then Start, during the opening demo. The number of continues available will increase to ten.

To restore shields, press Right, Left, A, Right, Up, C, B, Down, Left, B, A, Up then Start during the opening demo. You need two joypads to use this cheat, sorry Boomers! To activate it, press A on the second pad and the shield will recover one notch. Keep pressing the button (or switch to autofire, if your joypad has it) and you will become invincible.

THE FLINTSTONES

Tips

MS

The Flintstones is a great game based on the hilarious stone-age comedy cartoon series. If you're having trouble in Bedrock, then try this level access cheat:

Go to the title screen and press Up, Right, Right, Down, Down, Down, Left, Left, Left and Left. Start the game and press pause immediately. Hold down buttons 1 and 2, and press Up for level 1, right for level 2, Down for level 3, or Left for level 4.

JURASSIC PARK

Tips

MD

We have already featured some **Jurassic Park** passwords, but due to its massive popularity (and the fact that I have come up with some more passwords) here are two lists of codes to help you with Doctor Grant:

NORMAL LEVEL WITH MAXIMUM AMMO

LEVEL	PASSWORD
Jungle	OVVVVVUP
Power Station	2VVVVVUR
River	4VVVVVUT
Pumping Station	6VVVVVUV
Canyon	8VVVVVU1
Volcano	AVVVVVU3
Visitor's Centre	CVVVVVU5

NORMAL LEVEL WITH NO AMMO:

LEVEL	PASSWORD
Jungle	00000022
Power Station	20000024
River	40000026
Pumping Station	60000028
Canyon	8000002A
Volcano	A000002C
Visitor's Centre	C000002E

UNIVERSAL SOLDIER

Tips

MS

Universal Soldier is a sort of *Turrican* game from Accolade. It's a very nice platform game with some decent gameplay. I have found all the level codes for the game:

LEVEL:	CODE:
2	CHSGM
3	MKSNS
4	SGGBY
5	JLGPH
6	JDRSD
7	PKSND
8	CWBPM
9	SFTMP
10	CMVDG

PLANET MOBIUS: EMERALD HILL ZONE.

SONIC! WAIT, I CAN'T KEEP UP!

GIVE ME A BREAK!

NEW SERIES

The Nameless Zone Part 1

Tails

LOOK BUDDY, I'M IN A *REAL* HURRY AND I DON'T *NEED* YOU SLOWING ME DOWN!

BUT SONIC...

I *MEAN* IT TAILS!

JUST FOR ONCE, STAY OUTTA MY WAY!

CATCHYOULATER.

IT'S NOT *FAIR*.

PLINK

IF SONIC WOULD LET ME GO WITH HIM, I KNOW I COULD HELP. MAYBE I *HAVE* MADE ONE OR TWO MISTAKES IN THE PAST, BUT...

MILES PROWER, WE HAVE COME FOR YOU!

Script: Nigel Kitching Art: Dave Windett Lettering: Elitta Fell

COME, MILES PROWER, IT IS *TIME*.

OH *NO*. IT'S *HAPPENING*. THE THING I'VE ALWAYS BEEN *AFRAID* OF.

IT'S THE PORTAL INTO THE *NAMELESS* ZONE!

OH WELL! SUPPOSE I MIGHT AS WELL GET IT OVER WITH!

G-GOSH! THE ENCHANTER KINGS!

WELCOME HOME, YOUNG MILES PROWER.

WH-WHAT DO YOU WANT?

WORD OF YOUR GREAT DEEDS ON MOBIUS HAVE REACHED US, MILES PROWER.

ER, 'TAILS', EVERYONE CALLS ME TAILS.

WE HAVE SEEN THE *LETTERS* TO YOUR FAMILY...

OH HECK...

...READ THE TALES OF YOUR *BRAVE DEEDS*...

...ACCOMPANIED BY YOUR ASSISTANT — WHAT WAS HIS NAME?

ER... SONIC.

L-LOOK I KNOW I *SAID* THAT SONIC WAS ONLY MY ASSISTANT, BUT REALLY...

YOUR MODESTY IS WELL KNOWN TO US, BUT THIS IS NOT THE TIME. WE MUST MAKE HASTE!

NO, *REALLY*, I... THAT IS...

WE HAVE MADE THIS *BATTLE ARMOUR* FOR YOU!

IT IS ENCHANTED, AND WHEN WORN, WEIGHS NO MORE THAN A FEATHER!

LOOK, ABOUT THESE LETTERS...

IF YOU WERE ABLE TO DEFEAT THE DEADLY DOCTOR ROBOTNIK, YOU SHOULD BE ABLE TO TAKE CARE OF OUR PROBLEM WITH EASE.

IF YOU'D JUST LET ME *EXPLAIN*...

TIME ENOUGH FOR EXPLANATIONS AT YOUR VICTORY FEAST!

I'M NOT GETTING THROUGH TO YOU, AM I?

AT THE EDGE OF THE NAMELESS ZONE...

WHERE IS HE? WHERE IS YOUR *CHAMPION?*

HE'LL BE HERE SOON ENOUGH, *TROGG!*

NO MATTER HOW *FEARSOME* YOUR CHAMPION MAY BE, NO MATTER HOW POWERFUL...

I WILL ANNIHILATE HIM!

NEXT ISSUE: WHEN TITANS CLASH!

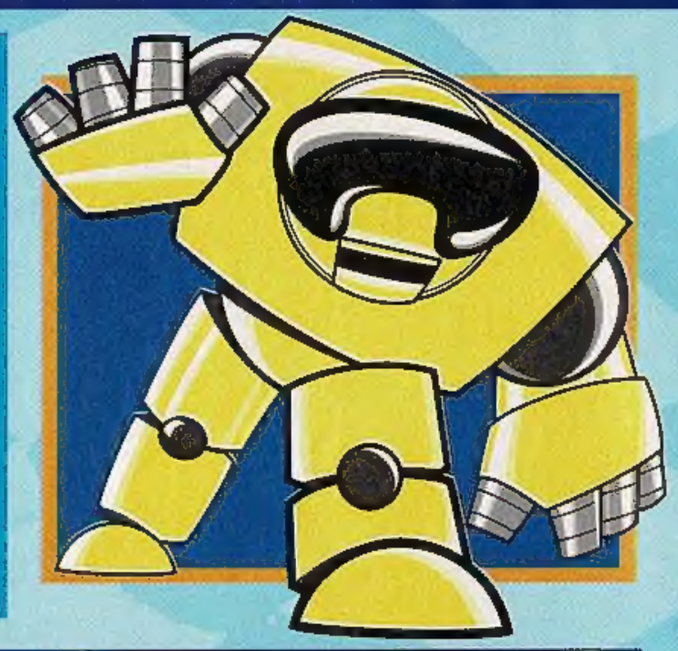
SPEEDLINES

Dash off a letter, draw a quick sketch. In short, sound off to Megadroid about anything you want to do with STC, Sega or the meaning of life as we know it!

Send your letters and drawings to: Speedlines, Sonic The Comic, 25/31 Tavistock Place, London WC1H 9SU.

Write your name, address and Sega system you use (MD, MCD, MS or GG) clearly on your letter or drawing. Every one printed on this page wins a Segasational prize!

Megadroid regrets that drawings cannot be returned or correspondence entered into.



A Sorry Show

Dear STC,

I am a big fan of Sonic and Tails and I have got all of the magazines. However, I was very upset on Sunday, 7 November, when I got up especially to watch Sonic at 9.30am, as STC said, only to find that the programme had finished. I then discovered from the newspaper that it was on at 9.00am. I was obviously very disappointed to miss the first show.

Martin Sanseverino, Hemel Hempstead, Herts.
Sonic Water Fun Game Winner.

Martin, Martin . . . if I had a heart I would feel sympathy for you. However, I do apologise on behalf of the humes who mucked up. As all Sonic TV fans now know, Sonic and co appear in cartoon form on Channel 4 at 9.00am each Sunday.

Two P, or not Two P

Dear STC,

I love the mag and have already written four times to you. I wonder where my other letters are? This time though, I thought I would send Megadroid two pence because he does not have any money.

Colin Menagh, Newtonards, N. Ireland.
Sonic Water Fun Game Winner.

Well it just goes to show that money does talk, Colin. Although I find your generosity touching, I would like you to know that I cannot be bought . . . not for two pence anyway (STC humes take note).

Sonic chills out with both winter warmers.
Shelley Blair, Carrickfergus, N. Ireland. MD Owner.
Sonic Water Fun Game Winner.

Loathe Letters

Dear STC,

I can't be bothered to buy your dumb comic as it costs too much! I mean, how can you afford to buy a comic containing 32 pages of junk. I have bought past issues of STC, and have just worked out that so far I've spent £8.00 (I could've bought 28 copies of the Beano with that!)

Doctor Robotnik, Wing Fortress.
Sonic Water Fun Game Winner.

P.S. Ha! Had you fooled didn't I. Don't take any notice of what I just said because STC is ace.

So, hume-ever you are. You think that's funny do you? Well, try this for laughs . . . you forgot to put your real name and address.

Meet Claws, evil twin of Tails
Ross Dennis, Streevly, Sutton Coldfield. MD Owner. Sonic Water Fun Game Winner.

Family Mis-fortunes

Dear STC,

Is Mega Droid any relation to Terminator? Please answer this letter as I'm very troubled with this question.

Terry Legg, Chippenham, Wilts.
Sonic Water Fun Game Winner.

Terry, I too find myself troubled with this thought. However, the answer is no, I am no more related to Terminator than I am a tin of kidney beans.

Kiss and Tail

Dear STC,

When is Tails going to have a girlfriend?

Martin McMenemy, Glasgow. MD Owner.
Sonic Water Fun Game Winner.

Probably when Scotland win the World Cup, Martin. Or at least, not until Tails starts to shave.

Get in Print + Win a Prize!

It's true! Every letter and drawing printed on this page wins a Segasational prize! One of these fabulous **Tomy Sonic The Hedgehog Water Fun Games** can be yours. Fill it with water and pump the button to see if you can help Sonic catch all the power rings. It's challenging, it's portable, it's fun and it's wet!

The **Sonic Water Fun Game** is just part of a range of megaticious Sonic products from Tomy which can be bought at toy shops and department stores. If you have problems finding a stockist in your area phone the Tomy Care Line on 0703 872267.

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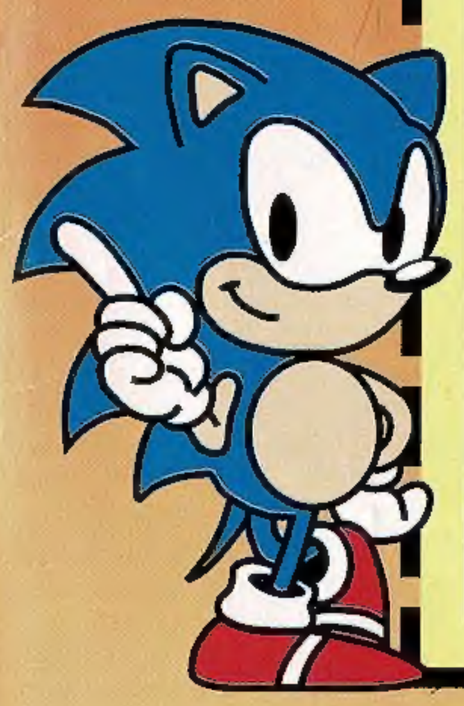

DATA STRIP

Fill in & send to:
Sonic The Comic,
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London WC1H 9SU

WHO ARE YOU?

Tell us your name, age & address.

NAME.....

ADDRESS.....

.....

.....

.....AGE.....

HOT-SHOTS ONLY!

Enter your high score or achievement here!

GAME.....

SCORE/ACHIEVEMENT

.....

.....

SYSTEM:- (please tick)

MD ☐ MS ☐ GG ☐ MCD ☐

GAME INTO STRIP

What SEGA game would you like to see as a STC strip in the future?

I THINK.....

.....

would make a great comic strip in STC

MEGA HITS THIS ISSUE!

List your three favourite stories in this issue in order of preference

1.....

2.....

3.....

HOW DO YOU RATE ISSUE 16 OF STC?

%

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So, if you want to enjoy this video, you're going to need to check out your power, kit yourself out with some super sonic sneakers for maxxed out speed, change your hair to cool blue spikes for total aerodynamics and prepare yourself for the fastest action video in the galaxy.

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